

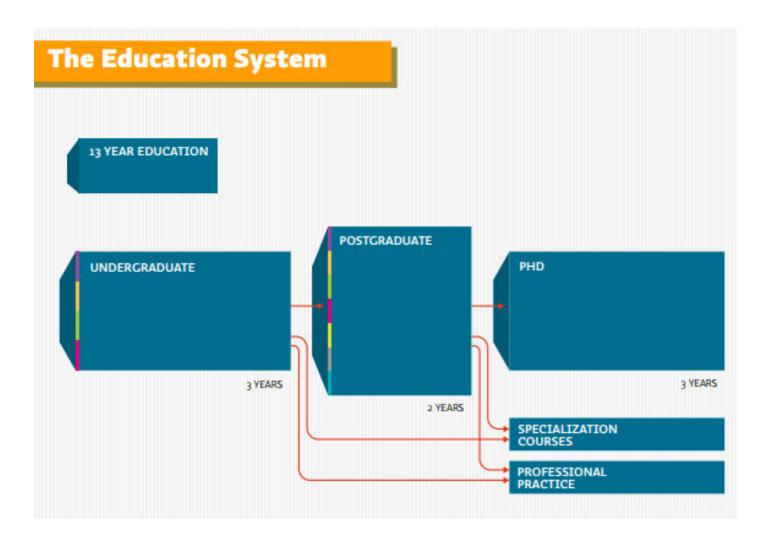


DESIGN & ENGINEERING PROGETTO E INGEGNERIZZAZIONE DEL PRODOTTO INDUSTRIALE

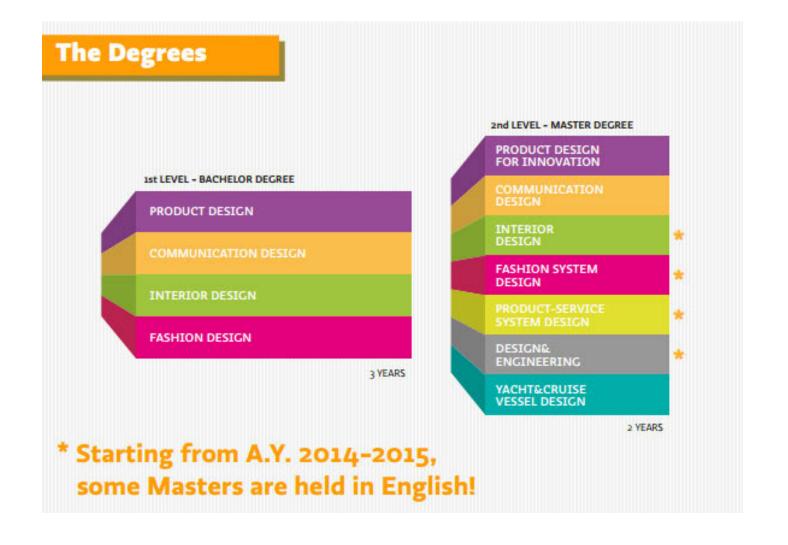


http://design-engineering.polimi.it/











Master degrees	Places for EU students	Places for extra EU students	Of which reserved for chinese students	Total places EU + extra EU students
Design & Engineering	55	35	10	100



Master Degree Course in Design & Engineering



Master Degree Course in Design & Engineering

Aim

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Opportunity of International exchange



Aim

The aim of the Master Degree Course in Design & Engineering is to train **new professional figures** who hybridize design and engineering competences.

New professionals who are able to manage the design activity throught the whole product development process, that is: from the conceptual phase up to the material selection, mechanical engineering studies and manufacturing documentation.



Aim

These new professionals are able to:

make a synthesis of design complexity;
manage processes, functions and materials;
make the technical documentation for production.





Integrated education on three disciplines:

Design;

Materials Engineering;

Mechanical Engineering.



Design

It provides a deeper knowledge about design culture and processes. The aim is to develop skills to design innovative products based on the understaning of: context, users needs and experieces, industrial and manufacturing processes.



Materials Engineering

It provides designers with specific operational skills in:

- materials properties for D&E applications
- criteria for material selection
- surfaces finishing
- nanotechnologies & functional materials



Mechanical Engineering

The aim is to provide knowledge on methods and skills for mastering digital tools to perform engineering studies of product designs, including:

- building digital prototypes of products through 3D modeling and reverse modeling,
- performing analysis and simulations through virtual prototyping and finite element analysis techniques
- testing manufacturability





The master degree course has **3 Sections**, where:

- Teoretical courses are the same;
- Design Studios differ: 2 options are available (see next page);



Design Studio options

Section	Language Section	Languages elective courses	Focus of Design Studio
DE1	*	*	Product Development Design Studio for product feasibility
DE2	*	*	Product Development Design Studio for product feasibility
DE3	*		Product Development Design Studio for product interaction



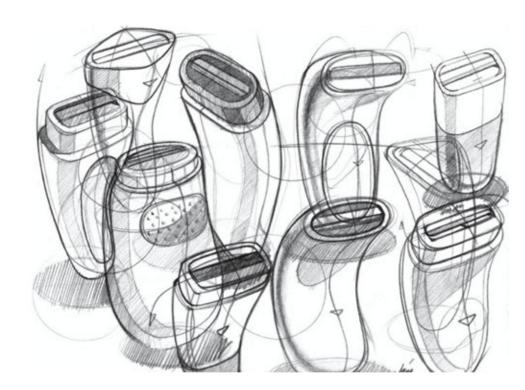
Design Studio options

Section	Focus of Design studio	Product examples
DE1	Product development Design studio for product feasibility	
DE2	Product development Design studio for product feasibility	Lagio Lagio
DE3	Product development Design studio for product interaction	tomode is a double-faced kincher scale characterized by two main functions.



What you will learn (product feasibility)

To analyze and synthetize the aesthetic, mode of use and technical feasibility of industrial products.





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To describe the industrial feasibility of products through the detailed design.





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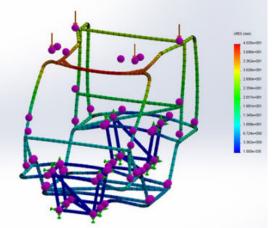


What will you learn (product feasibility)

To master digital tools to perform engineering analyses of product designs (i.e., ergonomic issues, material deformation, manufacturability, ...)











To approach the design of an **interactive product** with the right tools, from the methodological and practical viewpoints.

To build the **user experience** addressing both meaning and aesthetics and to structure the **user's interactive process**.

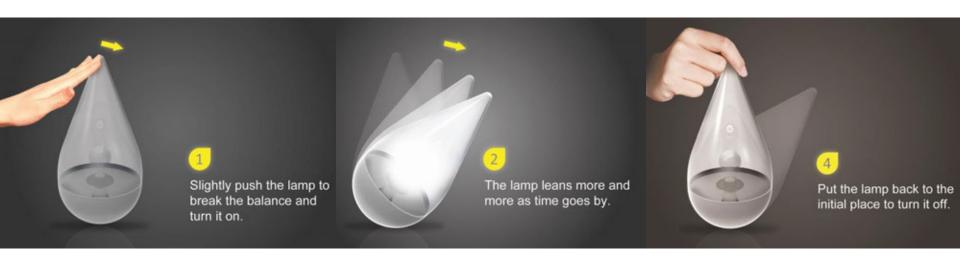




To approach the design of an **interactive product** with the right tools, from the methodological and practical viewpoints.

To build the **user experience** addressing both meaning and aesthetics and to structure the **user's interactive process**.

[topic examples: home appliances, desing4resource saving]





What you will learn (product interaction)

to "design" user experience through the analysis and the understanding of how the product interacts (communicates) with users, the user groups and the context in which the product will

be used. [working space, smart home,

well-being etc..]







To handle the basics of physical computing.

To use the tools and platform for applied interaction (Arduino, Unity 3D, Leap Motion)





Study Plan



Plan 1° Year _Section DE1 e DE2

	Product development Design Studio 1 (product feasibility) (Methods and tools for detailed design)	6 CFU
1° sem	Design Thinking and Processes	6 CFU
	Criteri di scelta e impiego dei materiali engineering or Materials selection criteria in design &	12 CFU
	Fondamenti di progettazione meccanica or Mechanical Design	12 FCU
	Product development Design studio 2 (product feasibility)	
2° sem	(Materials for design)	12 CFU
	Design and Corporate Economics	6 CFU
	Design for Manufacturing	6 CFU
	An optional course between:	
	Reverse modeling	
	Metodi di rappresentazione parametrica	
40 400	Virtual prototyping	0.0=11
1° / 2° sem.	Nanotecnologie e materiali funzionali per il design	6 CFU
	Il Metodo degli elementi finiti	



Plan 1° Year _Section DE3)

	Product development Design studio 1 (product interaction) (Engineering design for interaction)	6 CFU		
	Design Thinking and Processes	6 CFU		
1° sem	Criteri di scelta e impiego dei materiali or Materials selection criteria in design & engineering	12 CFU		
	Fondamenti di progettazione meccanica or Mechanical Design	12 FCU		
2° sem	Product development Design studio 2 (product interaction) (Design for interaction)	12 CFU		
	Design and Corporate Economics	6 CFU		
	Design for Manufacturing	6 CFU		
	An optional course between:			
	Reverse modeling			
	Metodi di rappresentazione parametrica			
49 400	Virtual prototyping	0.0511		
1° / 2° sem.	Nanotecnologie e materiali funzionali per il design	6 CFU		
	Il Metodo degli elementi finiti			



Plan 2° Year _Section DE1 e DE2

1° 00m	Final project work	18 CFU
1° sem	Semiotics	6 CFU
	Internship	15 CFU
2° sem	Degree Examination	9 CFU
1° / 2° sem.	An optional course between (not chosen in the 1st year): Reverse modeling Metodi di rappresentazione parametrica Virtual prototyping Nanotecnologie e materiali funzionali per il design Il Metodo degli elementi finiti	6 CFU



Double Degree

Erasmus Programme



Double Degree_Les Ecoles Centrales

Double Master Degree: 180 CFU (France)

2 diplomas (Polimi + Partner school)

Selection during first year of Master Degree

Max. 5 students IN e 5 students OUT

> PARIS

> LILLE

> LYON

> MARSEILLE

> NANTES



Double Degree_Les Ecoles Centrales

Polimi students	Les Ecoles students (Design & Engin.)
Italy	France
Italy	France
Italy	Italy 1st LM
France	Italy 1st LM
France + Thesis	Italy 2nd + Thesis
	students Italy Italy Italy France



Erasmus Program

7 EU partners for D&E

Germany - University of Applied Science, Aachen France - Ecole Nationale Supérieure Des Mines De St Etienne Norway - Norwegian University of Science and Technology Netherlands - Delft University of Technology Netherlands - Eindhoven University of Technology Sweden - Chalmers University Of Technology, Goteborg



Erasmus Program

11 Extra EU partners for D&E

Argentina - Univesidad Nacional De Córdoba

Australia - Queensland University of Tecnology, Brisbane

Australia - University - Royal Melbourne Institute of Tecnology

Australia - University of Tecnology, Sydney

South Korea - Korea Advanced Institute Of Science And Technology

Japan - Chiba University, Chiba

Japan - Tokyo Institute Of Technology, Tokyo

Israel - Bezalel Academy Of Arts And Design, Jerusalem

Israel Technion - Israel Institute Of Technology, Haifa

PRChina - Jiangnan University, Wuxi

Taiwan - National Taiwan Univeristy Of Science And Technology, Taiwan



Erasmus Program

At D&E you can leave during 2nd Semester of 2nd Year

You will do your 15 intership credits.

Apply first year to leave the second!



Find all enrolment information on the Design School website www.design.polimi.it



SCUOLA DEL **DESIGN**

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HOME LA SCUOLA STUDIARE DESIGN AREA INTERNAZIONALE AZIENDE E ISTITUZIONI

Benvenuti alla Scuola del Design: welcome Matricole



Welcome to D&E!

http://design-engineering.polimi.it/